

MacGyver Windmills Data Sheet

Name(s): _____

The Problem:

How can I design a windmill that uses wind energy to lift the most weight or reach the greatest height?



Student Learning Objectives:

- **I can** identify the parts of a windmill and explain their function (blades, hub, shaft).
- **I can** design and build a windmill using simple materials.
- **I can** test how changing one variable (blade shape, number, angle, or material) affects windmill performance.
- **I can** collect and record data from my windmill tests.
- **I can** analyze my data and explain which design works best and why.
- **I can** redesign my windmill to improve its performance using the engineering design process.

Pre-Build Questions:

1. Which ability test will you be testing? (*Circle one*)

Weight

Height

Design Sketch:

Draw your windmill design below and label the parts (*blades, hub, shaft, string/load cup*):

Data:

- Your 1st test should be your control. **Do not change anything on your 1st test.**
- For you next tests remember to only change one variable and note what you changed

Trial	Variables Changed: (Blade #, Shape, Angle, Material)	Result: (Weight or Height Lifted)	Observations / Notes
Control	X		

Analyze Your Windmill:

After testing your windmill, answer the questions below:

1. What changes did you make to your windmill design from Trial 1 to Trial 2, 3, and 4?

2. How did these changes affect the performance of your windmill?



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3. What parts were most difficult to design and make functional?

4. How did you attach your blades?

5. Where is there friction in your design? If there was, how did you reduce friction in your windmill?

6. How did you pitch or angle the blades?

7. Were your blades changing pitch frequently?

8. Did the fan work better from the front of the blades or the side?

Redesign Your Windmill:



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Draw your improved windmill design below and label any changes you made:
(blades, hub, shaft, string/load cup)

Conclusion:

1. **Why do you think your windmill worked or didn't work as well as you expected?**

2. **Which design worked best, and why?**

3. **If you had more time, what would you change or test next?**



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Real-World Connection:

How does what you learned about windmill design relate to real wind turbines used to generate electricity today?



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